



Session April and May 2022

Platinum Jubilee – Changing Toys

Organiser	Experience and Outcome	Possible experiences to be delivered during Changing Toys Week STEAM Room 2 (2 weeks)
<p>People, past events and societies</p>	<p>I can make a personal link to the past by exploring items or images connected with important individuals or special events in my life. SOC 0-02a</p> <p>I have explored how people lived in the past and have used imaginative play to show how their lives were different from my own and the people around me. SOC 0-04a</p>	<p><u>Outline Key Learning of Plan</u> We will provide the children with:</p> <ul style="list-style-type: none"> • opportunities to research how toys have changed from the 50's until now. • malleable resources to make games such as: noughts and crosses • board games from the 50's to now. • resources to create their own Mr Potato Head ie: real potatoes and collage materials/paint <p><u>Outline Children's Key Learning Skills</u> The children will:</p> <ul style="list-style-type: none"> • use the Promethan Board to find out new information and record their findings. • Research what noughts and crosses is and create their own. • take turns while playing various board games and take part in discussions around the games they are playing and ones that they have at home. • be able to create their own Mr Potato Head using a selection of art materials.