



Session April and May 2022

Platinum Jubilee – Changing Technology

Organiser	Experience and Outcome	Possible experiences to be delivered during Changing Technology Week STEAM Room 2 (1 week)
<p>People, past events and societies</p>	<p>I can make a personal link to the past by exploring items or images connected with important individuals or special events in my life. SOC 0-02a</p> <p>I have explored how people lived in the past and have used imaginative play to show how their lives were different from my own and the people around me. SOC 0-04a</p>	<p><u>Outline Key Learning of Plan</u> We will provide the children with:</p> <ul style="list-style-type: none"> • opportunities to research how technology has changed in the home and at school from the 50's until now. • the digital mice to find various pictures that relate to the Queens life and changing technology. • resources to research how people cooked food from the 50's to now. • opportunites to create an afternoon tea for them to enjoy with their peers.
<p>Awareness of technological developments (Past, Present and Future), including how they work.</p>	<p>I enjoy playing with and exploring technologies to discover what they can do and how they can help us. TCH 0-05a</p>	<p><u>Outline Children's Key Learning Skills</u> The children will:</p> <ul style="list-style-type: none"> • use the Promethan Board to find out new information. • programme instructions into the digital mice in order for the mice to reach the various pictures on the track. • identify the differences in how people cooked from the 50's to now. • bake scones, take part in discussions about how we bake them and enjoy them for afternoon tea.