

Dunlop Primary School  
STEAM Month



Staff Name: Pauline Marshall  
Session March 2022

**Numeracy and Maths**

Organiser	Experience and Outcome	Possible experiences to be delivered during Numeracy and Maths Week In the STEAM Room
<p><b>Angle, symmetry and transformation</b></p>	<p>In movement, games, and using technology I can use simple directions and describe positions. <b>MTH 0-17a</b></p> <p>I have had fun creating a range of symmetrical pictures and patterns using a range of media. <b>MTH 0-19a</b></p>	<p><b><u>Outline Key Learning of Plan</u></b> We will provide the children with:</p> <ul style="list-style-type: none"> <li>• Our new digital technology resources and support them to use them appropriately.</li> <li>• Opportunities to develop an understanding of positional language through using coding devices..</li> <li>• Examples of symmetry, using books, iPad, Promethean board.</li> <li>• Various art materials to create symmetrical pictures i.e: paint, loose parts.</li> </ul> <p><b><u>Outline Children's Key Learning Skills</u></b> The children will:</p> <ul style="list-style-type: none"> <li>• Use a range of positional language.</li> <li>• Code and programme simple directions using the digital toys.</li> <li>• Create a symmetrical painting through transient art.</li> <li>• Explore and investigate symmetry through various art experiences.</li> </ul>