

DRAWING TYPES AND STANDARDS

3DCAD AND ILLUSTRATION

DTP AND ELEMENTS & PRINCIPLES

I can describe tangency and calculate distance between centres.

I can use the extrude command to add or subtract material.

I can use design elements & principles in my own work and evaluate their use in commercial layouts.

I can draw items using the principles of tangency.

I can use the revolve command on a connected or offset axis.

I can use DTP software to create effective layouts in response to a plan or brief.

I can describe and draw auxiliary projection views.

I can use and describe the helice command to make coils or springs forms.

I can describe and use pre-press features in final-copy layouts.

I can draw items that interpenetrate and their surface developments.

I can use and describe the loft command to create models that change from one shape to another.

I can create graphics, images and illustrations to suit the needs of a DTP layout.

I can describe tolerances and calculate tolerances for components in an assembly.

I can use and describe the extrude-along-path to create models that twist and flow.

I can use DTP techniques and identify and describe DTP terms.

I can correctly apply British Standard symbols for engineering and construction drawings.

I can describe the terms; offset, workplane, axis, datum, sketch, ferature, STEP and DXF.

I can analyse commercial layouts for DTP techniques and Es & Ps and suggest improvements.

I can analyse and create complex sectional views and apply cross-hatching correctly.

I can describe top-down and bottom-up modelling and create complex 3D CAD models with 5 parts.

I can explain the terms; header, footer, gutter, margin, column, rule, sub-head, drop cap' & indent.

I can interpret and draw forms of technical detail including sections, exploded views, enlarged details.

I can sketch, draw or explain modelling plans to describe 3D CAD modelling techniques.

I can describe RGB, CMYK, Spot-Colour, cropping, registration, bleed and explain colour theory.

I can create clear, accurate and detailed production drawings without assistance.

I can illustrate surfaces, materials and textures manually and using CAD illustration software.

I can describe different printing technologies, their characteristics and their merits.

I can describe the terms ASSY, PCD, scale, pitch, CSK, CHAMF, CBORE, M, Ø, SØ.

I can create scenes and contexts to place 3D models & create high res' renders of scenes & models.

I can describe the terms SVG, JPEG, PNG, pdf, DPI, PPI, resolution, vector, raster, OS and bleed area.

Name: