



Castle Douglas Primary

## Early Level - Numeracy and Mathematics - What We Are Learning.

	<u>NUMBER</u>		<u>TIME</u>	<u>SHAPE</u>	<u>MONEY</u>
<u>DATA ANALYSIS</u>					
I can sort and match objects.	I can count to 5.	I can add numbers to 5.	I can use language of basic time correctly such as night and day.	I can identify and name a square, circle, triangle and rectangle.	I can play with money and know it's purpose
I can select criteria and sort items into sets.	I can count to 10.	I can add numbers to 10.	I can use the language of time correctly such as before/after.	I can identify and name a cube, cuboid, cone, cylinder and sphere.	I can recognise all coins up to 10p
I can collect, discuss and display information using pictures.	I can match objects up to 5.	I can use language of addition.	I can state the order of time in days and seasons.	I can identify some of the properties of 3D shapes.	I can recognise all coins
I can collect, discuss and display information using graphs or diagram.	I can match objects up to 10.	I can take away numbers to 5.	I can tell the time in whole hours using analogue and digital clocks.	I can copy a simple pattern.	I can use 1p coins to buy items in shop.
I can use Carroll Diagrams and Arrow Diagrams to explore relationships.	I can count, read, write and order numbers to 5.	I can take away numbers to 10.		I can continue and describe a simple pattern.	
I can use information within the class to make informed choices in daily routines.	I can count, read, write and order numbers to 10.	I can use language of subtraction.	<u>ESTIMATING &amp; ROUNDING</u>	I can recognise and continue simple number sequences.	
I can use technology to create simple bar graphs.	I can count numbers before and after within 10.	I can use doubles and near doubles to count to 10.	I can identify biggest/smallest.		<u>MEASURE</u>
	I can create and extend simple number patterns.	<u>FIRST LEVEL NUMBER</u>	I can use objects to estimate amounts up to 10	<u>POSITION &amp; MOVEMENT</u>	I can use language of measure during play experiences.
	I can recognise number names to 10.	I can count, read, write and order numbers to 20.	I can use objects to estimate amounts up to 20	I can follow simple instructions.	I can understand, use and compare language of length.
	I can recognise and use ordinal numbers to 10.	I can recognise number names to 20.		I can follow instructions to find an object.	I can understand, use and compare language of weight.
	I can recognise even and odd numbers to 10.	I can count numbers before and after to 20.		I can use a programmable toy.	I can understand, use and compare the language of capacity.
I can create and extend simple number patterns.	I can create and extend simple number patterns.	I can recognise even and odd numbers to 20.		I can complete a symmetrical picture.	