

Garden Design Challenge Part 3

Now that you have designed and priced up your garden, the client would like to see a 3D model of it.

Use SketchUp (available to download for free on to your laptop/PC). If you can't use this, can you try and make a model using card and paper?

Here is a reminder of some of the commands that you were taught back in school by Mr Maclean.

This is my attempt at the garden I designed – I'm sure you can do much better!



SketchUp 8 Quick Reference Card

Large Tool Set		Dynamic Components		
Select (Spacebar)		Make Component	Interact	
Paint Bucket (B)		Eraser (E)	Component Attributes	
Rectangle (R)		Line (L)	Sandbox (Terrain)	
Circle (C)		Arc (A)	From Contours	From Scratch
Polygon		Freehand	Smooove	Stamp
Move (M)		Push/Pull (P)	Drape	Add Detail
Rotate (Q)		Follow Me	Flip Edge	
Scale (S)		Offset (F)	Standard Views	
Tape Measure (T)		Dimensions	Iso	Top
Protractor		Text	Front	Right
Axes		3D Text	Back	Left
Orbit (O)		Pan (H)	Style	
Zoom (Z)		Zoom Extents	X-Ray	Back Edges
Previous		Next	Wireframe	Hidden Line
Position Camera		Look Around	Shaded	Shaded with Textures
Walk		Section Plane	Monochrome	
Solid Tools		Google		
Outer Shell		Split (Pro)	Add New Building...	Add Location
Intersect (Pro)		Union (Pro)	Show Terrain	Photo Textures
Subtract (Pro)		Trim (Pro)	Preview Model in Google Earth	Share Component...
			Get Models...	Share Model...

Display additional toolbars by choosing View > Toolbars from the menu bar.

Google SketchUp



Middle Button (Wheel)	Scroll	Zoom
	Click-Drag	Orbit
	Shift+Click-Drag	Pan
	Double-Click	re-center view
Right Mouse Button	Click	show context menu