

I can sort living things into groups and explain my decisions.

The Animal Kingdom

Animals can be split into 2 main groups/categories – vertebrates and invertebrates.

Vertebrates

-Find out what “vertebrate” means

-Research the 5 groups of Vertebrates; mammals, reptiles, amphibians, birds and fish

(There is a collection of books on EPIC called Do you know about mammals etc. if you need a place to start researching. Just log in with the class code in your home learning pack).

-Make a wee book, bullet pointing the main features of each animal group and giving some examples.

-Design a game (a board game? A card game?) that helps people remember the 5 groups of vertebrates. Play with your family.



Invertebrates

-Insect drive

Each player rolls the die in turn. A six must be thrown in order to start the game, and the player begins by drawing the thorax of the insect. Body parts can then be added in the correct place after each roll of the die. Eyes and antennae can only be added after the head has been drawn. If the die is thrown and a body part is not needed, the die is passed to the next player. The first person to complete their insect has to shout “Insect!”. The winner scores 40 points and all other players score points to the value of the insect body parts they have drawn

-Bugs Count Opal Survey

Go to the Opal Nature website and find the “Bugs Count” survey <https://www.opalexplornature.org/bugscount>. Use the resources they provide to carry out a Bug survey in your garden – look for 15 minutes on grass/plants, and 15 minutes on hard surfaces and record all the bugs you find.

You don’t need to print their recording sheet – you can just draw up your own tally chart.

Then can you create a bar chart showing the most common invertebrates in your garden?

(Did you build Miss Pattie’s Big Thursday Bug Hotel? How many have moved in there?)

