



# Paper Tube

Art and Crafts



# Idea 1



Mobile Phone / TV Remote Holder

See next slide for full  
instructions

# Mobile phone holder or TV remote holder

What you will need



- Empty toilet roll or kitchen roll tube
- Scissors
- Pens or old material or paint
- 4 feet (Pin tacks – see picture opposite) or corks or bottle lids or 2 narrow flat stones or twigs.
- (Glue / Sellotape) may be required depending on the materials you use above.

## Instructions

1. First measure the width of your device and cut a hole 2mm wider (see picture) along the length of the tube with scissors (**adult supervision may be required.**)
2. **Decorate your tube using any materials you have around the home and all of your imagination!**
3. Pin on the feet (or glue if you are using corks/stones etc.)
4. Place your phone/remote in and enjoy!

# Idea 2

## FISH AQUARIUM



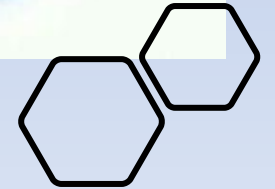
**CEREAL BOX  
AQUARIUM**

[thebestideasforkids.com](http://thebestideasforkids.com)





# How to make the creatures



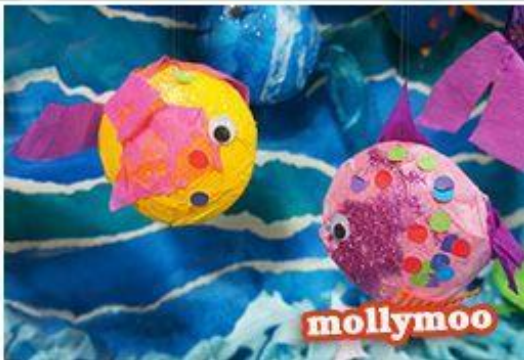
You could use paint, pens, crayons, material...

# How to make the Aquarium

What you will need



- Cereal box
  - Scissors
  - Paint / Pens/ wrapping paper
  - String or wool
  - Twigs or buttons or pencils
- for moving the fish.



## Instructions

1. Cut the front out of a cereal box. Remember to leave a border all the way round.
2. Cutting port holes in the side is optional.
3. Make slits on the top of your box – this is where you will hang the fish.
4. Decorate your box, inside and out.
5. Finally, attach string/wool to the back of your fish, place the fish in the box and thread the string up through the slits. Secure in place by tying to a twig/button or pencil.



# Idea 3

Mythical Village with Fiery Dragon



# Dragon



You could use pens, paint, paper, twigs, buttons to accessorize your dragon and buildings



# Mythical Village





# Animal magic



# Crazy characters



# Superheroes & Villains



# Fantasy



# Safari



What other ideas can you come up with...

# Have Fun Creating!

